

# A Superior Process: Requirements

Watts S. Humphrey

The Software Engineering Institute

Carnegie Mellon University

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## **Agenda**

**Development Performance** 

Future Challenges

**Current Problems** 

Scalability

**Process Principles** 

Process Requirements



# **Performance Examples**

The IRS system – finally started to use in 2005

- 5 years of delays
- costs exploded to \$2 B

#### FBI system killed

- 3 years of work
- \$150 M
- 5 ClOs, 9 program managers

#### Britain's child-support project

- a year late
- \$844 M
- didn't pay 50% of cases



# **Transportation**

#### **Automobiles**

- Mercedes Benz batteries, windows, temperature
- Bendix Brakes
- Ford Explorer

#### Boeing 777

- Malaysian Airlines
- Singapore





### This Is No Joke!

These are not new problems.

- CONFIRM system 20 years ago
- Cancelled after 3 ½ years and \$125 M

How long will society tolerate such performance?

Do we want government controls?

- Methods standards and approval?
- Pre-shipment reviews?
- Legislated warranties?

We had better solve our own problems or others will solve them for us.



### Sir Francis Bacon

"He who will not apply new remedies must expect new evils."



# **Challenges of the Future**

Our priorities must change. Systems are now

- larger
- distributed
- integrated
- pervasive
- critical

The methods of the past are not suitable today.

In the future, they could be dangerous!





### Systems Development Phases

#### Phase I – Feasibility

- after World War II
- mid 1960s

#### Phase II – Manageability

- early to mid 1960s
- feasibility had much lower priority
- still continuing

#### Phase III – Quality

- now
- manageability will be lower priority
- priorities: safety, security, privacy, usability, etc.



### **Process Criteria**

A superior process must meet three criteria.

- work effectively for the smallest and largest programs
- consistently produce superior results
- be recognized as producing superior results

The current generally-used processes

- do not consistently work for small projects
- rarely work effectively for large projects
- produce inconsistent and often poor-quality results

### **Superior Results**

A superior process must consistently deliver products on schedule and for their committed costs.

It must routinely deliver high-quality products.

- functions
- properties
- defects

It must respond to changing needs.





### Systems Problems – 1

Systems have emergent properties.

- Emergent properties are produced by synergies among the system's components.
- No single component supplies any emergent property.

#### Example emergent properties

- performance
- reliability
- safety
- security
- usability
- maintainability
- installability



### Systems Problems – 2

The quality of an emergent property is determined by the

- worst-quality component
- lowest-performing component
- least-reliable component
- least usable component
- least secure component

Therefore, a superior process must

- identify all poor-quality components
- fix all poor-quality components
- improve all poor-quality components
- prevent all poor-quality work



### The Scale-Up Problem

#### As systems become larger

- they become more complex
- their development is more challenging
- their management is more difficult
- new problems emerge at the systems level
- component problems are magnified at higher levels

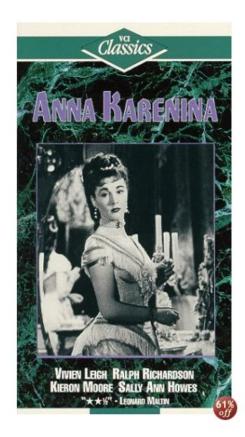
#### Therefore, a superior process must

- prevent all poor-quality work
- guide the work at all levels



### **Tolstoy: Anna Karenina**

"Happy families are all alike; every unhappy family is unhappy in its own way."





### The Common Strategy

The most common strategy:

If it isn't broken – don't fix it.

This strategy has four problems.

- Processes break in an infinite number of ways.
- Fixing one problem will not fix the next.
- These random fixes do not fix causes.
- The process is not consistently or measurably improved.



### The CMMI Strategy

The only effective answer is a strategy that is

- cohesive
- comprehensive
- based on sound principles

This is the logic for CMMI.

It has gaps.

- very large systems
- very small projects and organizations



# **Scalability**

Scalability is fundamental.

Developers now typically use the same practices for

- a 1,000 LOC application
- a 1,000 LOC module for a 1,000,000 system



- boat building
- building construction
- accounting



### **Scalability Requirements**

For a process to be scalable, every key aspect must scale up and down.

- practices
- measures
- quality management

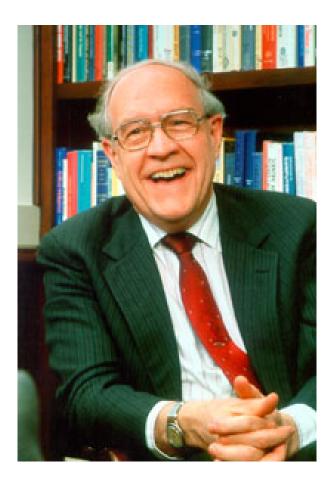
Therefore, the work at every level must

- be based on precise and detailed plans
- produce high-quality products
- be based on measured, statistically usable, and auditable data, not
  - after-the-fact reports
  - third-party estimates
  - guesses



# **Meeting Schedules**

Fred Brooks: "Schedules slip a day at a time."





### **A Process Principle**

To consistently maintain costs and schedules, the one-day slips must be recovered the next day. If not

- the delays will compound
- the commitments will become unmanageable

With current common practices, schedule slips cannot be detected until projects are weeks or months late.

Then it is generally too late to recover.

# **System Schedules**

For large-scale integrated-systems-development programs

- Any subsystem delay will delay the system.
- Any component delay will delay the subsystem and system.
- Any project delay will delay the component, subsystem, and system.
- Any team delay will delay the project, component, subsystem, and system.
- Any developer delay will delay the team, project, component, subsystem, and system.

## **Program Management**

To manage large programs, every system level must be managed.

- subsystems
- components
- projects
- teams
- developers



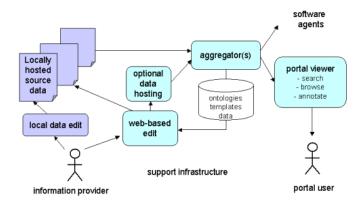
Therefore, to consistently produce quality products on schedule and for planned costs, every developer must

- consistently produce quality products
- predictably meet schedules

### **Process Requirements**

For a process to meet these needs, it must

- properly manage the knowledge work
- manage costs and schedules
- manage quality





### **Knowledge Work - 1**

The first rule for managing knowledge work is to recognize that <u>you</u> can't manage it.

The knowledge workers must manage their own work.

The second rule for managing knowledge work is that the teams and developers must

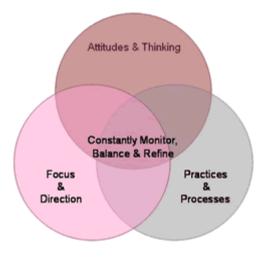
- know how to manage themselves
- negotiate their commitments with management
- manage with data
- own their own work



### **Knowledge Work - 2**

To manage themselves, developers must

- use personal processes
- follow personal plans
- measure, track, and report status
- measure and manage quality





### **Knowledge Work - 3**

To follow a defined, planned, measured, and qualitycontrolled process, developers must

- work on self-directed teams
- define their own processes and plans
- negotiate their own commitments
- be competently led and coached

### **Cost and Schedule**

There is no secret to meeting cost and schedule commitments.

In every field, only four things are required.

- The developers estimate and plan their own work.
- Everyone precisely and regularly tracks and reports status and progress.
- Schedule delays are addressed every day.
- When requirements change, everyone
  - revises their plans
  - renegotiates their commitments

### **Quality Management - 1**

To successfully manage quality, the development process must be based on four facts.

- The longer a defect remains in a product, the more it costs to find and fix it.
- No test can find more than a fraction of the defects in a product.
- The larger and more complex the product, the smaller this faction will be.
- To get a high-quality product out of test, you must put a high-quality product into test.



### **Quality Management - 2**

A quality process must strive to find and fix all defects before test entry.

To do this, the process must

- have multiple early defect-removal steps
- measure product quality at every step
- measure process quality at every step
- make and follow personal and team quality plans
- regularly track product and process quality
- use testing to
  - verify product quality
  - gather quality data
- promptly correct quality deviations from plan



### **Conclusions**

These principles have been proven with CMMI and TSP and are being piloted for systems engineering with TSPI.

The critical challenge is to get people to work this way.

Consistently superior knowledge work must include the following elements – at all levels.

- well-defined and consistently practiced principles of personal performance
- teambuilding and empowerment
  - ownership and commitment
  - leadership and coaching
- organizational support and institutionalization
- quantitative performance measurement and appraisal